



8U DIVISION GENERAL RULES

General Rules for 8U and 8URec

The official ball used will be the 10" Pink Softball. We use Pink Softballs thru this whole tournament for Representing Cancer. (this is a difference from USA rules) Also the 10" Pink Softball will be used for the 8URec coach pitch division

Time Limit: Time 70 minutes or 6 full innings with no new inning after 60 minutes. The game will **DEAD STOP** at time 70 minutes and the score will be the score at time limit. On Saturday the game can end in a tie but Sunday has to have a winner. **See Special Tournament Rules also on this.**

Run Rule: 4 runs per inning **every inning!!!**
10 runs after 3
8 runs after 4

Format: 4 Game Guarantee, Two Games on Saturday which pool for Two Games on Sunday....Gold, Silver, Bronze, etc.

Base Running: (both 8U and 8URec)

1. Bases: 60 Feet maximum.
2. Runners may steal one base per pitch. No advancement on an errant throw. No Stealing home.
3. Lead off permitted on release.

Overthrows: (both 8U and 8URec)

- a. **On a throw to first base the following occurs.** No batter can advance to second base as a result of an errant throw to first base. All other Runners may only advance one base past the base they are going to on an errant throw to first base with liability of being put out if the ball stays in live ball territory.
- b. **On a throw to any other base or position.** If on a throw to any other base an errant throw occurs all runners and batter/runner may advance one base past the base they are going to with liability of being put out.
- c. The umpire will only award a base to the runners if the ball has been thrown out of play. No bases will be awarded on errant throws when the ball stays in play.

d. Runner and batter/runner may be put out if they advance beyond the base they are entitled to on the errant throw. At the end of play the umpire will return all runners to the base they are entitled to if they have not been put out.

Fielding: (both 8U and 8URec)

1. 10 players may be allowed on defense in the field at any one time, four of which are outfielders. Outfielders must position themselves at least 10 feet behind the baseline.

2. No Infield Fly Rule.

3. *Play stops when the ball gets in the control of the pitcher INSIDE THE PITCHING CIRCLE.*

Batting: (both 8U and 8URec)

1. Everyone bats and free defensive substitutions. (All Weekend)

2. No dropped 3rd strike. Runners may not advance.

3. Bunting is allowed.

Exception: No bunting off coach/pitch.

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Pitching: (This is for ONLY 8URec)

1. Pitching distance: Player and Coach 30 feet.

2. Players will pitch to opposing team. 2 inning limit for pitchers, plus 1 additional if the game goes more than 4 innings (One pitch in an inning constitutes an inning)

3. No walks.

a. A coach/pitcher will enter the circle when 4 balls have been called by the umpire. Coach must pitch “legal” pitches with at least one foot on the pitching rubber. (inherit the count.Example:4 balls, 1 strike – you get two). **NO** verbal instructions from the Coach when in the pitchers circle.

b. If the pitch is not put into play by the last pitch, the batter is out.

Exception: If the last pitch is a foul ball, pitching continues until the ball is hit and put in play or the batter is called out.

c. Batter will NOT be awarded a base on a Hit by Pitch from the coach/pitcher, but will by a player/pitcher. The batter is automatically awarded first base and will not have the option to continue to hit.

4. If a batted ball hits the coach/pitcher the ball is dead and the batter is out. At no time shall the coach/pitcher obstruct play.

5. Player/Pitcher must have one foot in the circle at the time of Coach/pitcher is pitching.

6. Coach/Pitcher must stay in the circle during play and **MAY NOT** provide Coaching assistance.

PITCHING: for 8U All the above is in effect except for #3 & #4 & #6